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	L51	149 and reorder\$3	39		
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	L49	16 and L48	137		
	L48	(delay\$3 or hold\$3 or wait\$3 or stall\$3) with (dispatch\$3 or issu\$3)	22380		
	L47	140	0		
	L46	L45 not 142	5		
	L45	L44 not 143	7		
	L44	16 and (reorder buffer)	13		
	L43	l6 and (reorder buffer) and reservation station\$1	6		
	L42	l6 and (reorder buffer) and scoreboard\$3	4		
	L41	non-predicated instructions	4		
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	L39	(delay\$3 or hold\$3 or wait\$3 or stall\$3) and gaurd\$1 and (dispatch\$3 or issu\$3)	0		
· ·	L38	(delay\$3 or hold\$3 or wait\$3) and predicate\$1 and (dispatch\$3 or issu\$3)	9		
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	L36	L34 same (dispatch\$3 or issu\$3)	1		
	L35	L34 with (dispatch\$3 or issu\$3)	0		
	L34	unknown with predicate\$1	74		
	L33	(delay\$3 or hold\$3 or wait\$3) with predicate\$1 with (dispatch\$3 or issu\$3)	19		
	L32	predicat\$3 with stall\$3 with (issu\$3 or dispatach\$3)	1		
	L31	predicat\$3 with block\$3 with (issu\$3 or dispatach\$3)	4		
	L30	predicate writ\$3	. 13		
	L29	predicate\$1 with stall\$3 with instruction\$1	20		

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DB=USOC, $EPAB$, $JPAB$, $DWPI$, $TDBD$; $PLUR=NO$; $OP=ADJ$				
	L28	predicate\$1 with stall\$3	9	
	L27	predicate\$1 and (reservation station\$1)	3	
	L26	predicate\$1 and (reservation station\$1) and scoreboard\$1	0	
DB=PGPB,USPT; PLUR=NO; OP=ADJ				
	L25	5892936.pn. and predicate\$1	1	
	L24	6513109.pn. and reorder and reservation	1	
	L23	6513109.pn. and reorder	1	
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	L16	predicate\$1 and reservation station\$1	25	
	L15	predicate and (reservation station)	10	
	L14	predicate slip	1	
	L13	predicate\$1 same (reservation station\$1) and scoreboard\$1	1	
	DB=USOC,EPAB,JPAB,DWPI,TDBD; PLUR=NO; OP=ADJ			
	L12	stall\$3 with predicated instruction\$1	1	
DB=PGPB,USPT; PLUR=NO; OP=ADJ				
	L11	stall\$3 with predicated instruction\$1	1	
	L10	6115808.uref.	6	
	L9	stall\$3 with predicat\$3 with instruction\$1	20	
	L8	dispatch\$3 with predicated instruction\$1	3	
	L7	stall\$3 with predicated instruction\$1	1	
	L6	(predicate or predicates)	3714	
	L5	L4 not 13	2	
	L4	non-predicated instruction\$1	6	
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	3 Simplified design of high-order recursive group-delay fil Bernhardt, P.; Acoustics, Speech, and Signal Processing [see also IEEE Transact Processing], IEEE Transactions on , Volume: 28 , Issue: 5 , Oct : Pages:498 - 503	tions on Signal	
	[Abstract] [PDF Full-Text (456 KB)] IEEE JNL		

4 An overview on the time delay estimate in active and passive systems for target localization

Quazi, A.;

Acoustics, Speech, and Signal Processing [see also IEEE Transactions on Signal Processing], IEEE Transactions on , Volume: 29 , Issue: 3 , Jun 1981

Pages: 527 - 533

[Abstract] [PDF Full-Text (752 KB)] IEEE JNL

5 A Bayesian approach to time delay estimation

Kenefic, R.;

Acoustics, Speech, and Signal Processing [see also IEEE Transactions on Signal Processing], IEEE Transactions on , Volume: 29 , Issue: 3 , Jun 1981 Pages:611 - 614

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6 Adaptive estimation of time delays in sampled data systems

Etter, D.; Stearns, S.;

Acoustics, Speech, and Signal Processing [see also IEEE Transactions on Signal Processing], IEEE Transactions on , Volume: 29 , Issue: 3 , Jun 1981 Pages: 582 - 587

[Abstract] [PDF Full-Text (560 KB)] IEEE JNL

7 Time delay estimation for passive sonar signal processing

Carter, G.;

Acoustics, Speech, and Signal Processing [see also IEEE Transactions on Signal Processing], IEEE Transactions on , Volume: 29 , Issue: 3 , Jun 1981 Pages: 463 - 470

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8 Back cover

Acoustics, Speech, and Signal Processing [see also IEEE Transactions on Signal Processing], IEEE Transactions on , Volume: 29 , Issue: 6 , Dec 1981 Pages:0 - 0

[Abstract] [PDF Full-Text (2664 KB)] IEEE JNL

9 Design of recursive group-delay filters by autoregressive modeling Yeananarayana, B.:

Acoustics, Speech, and Signal Processing [see also IEEE Transactions on Signal Processing], IEEE Transactions on , Volume: 30 , Issue: 4 , Aug 1982 Pages:632 - 637

[Abstract] [PDF Full-Text (552 KB)] IEEE JNL

10 Fundamental limitations in passive time delay estimation--Part I: Narrow-band systems

Weiss, A.; Weinstein, E.;

Acoustics, Speech, and Signal Processing [see also IEEE Transactions on Signal Processing], IEEE Transactions on , Volume: 31 , Issue: 2 , Apr 1983 Pages: 472 - 486

[Abstract] [PDF Full-Text (1336 KB)] IEEE JNL

11 Delay and Doppler estimation by time-space partition of the array data Weinstein, E.; Kletter, D.;

Acoustics, Speech, and Signal Processing [see also IEEE Transactions on Signal Processing], IEEE Transactions on , Volume: 31 , Issue: 6 , Dec 1983 Pages: 1523 - 1535

[Abstract] [PDF Full-Text (1112 KB)] IEEE JNL

Subsampling to estimate delay with application to echo cancelling Duttweiler, D.;

Acoustics, Speech, and Signal Processing [see also IEEE Transactions on Signal Processing], IEEE Transactions on , Volume: 31 , Issue: 5 , Oct 1983 Pages:1090 - 1099

[Abstract] [PDF Full-Text (832 KB)] IEEE JNL

13 Delay estimation by expected value

Bradley, J.; Kirlin, R.;

Acoustics, Speech, and Signal Processing [see also IEEE Transactions on Signal Processing], IEEE Transactions on , Volume: 32 , Issue: 1 , Feb 1984 Pages:19 - 27

[Abstract] [PDF Full-Text (824 KB)] IEEE JNI

14 The structure and performance of estimators for real-time estimation of randomly varying time delay

Meyr, H.; Spies, G.;

Acoustics, Speech, and Signal Processing [see also IEEE Transactions on Signal Processing], IEEE Transactions on , Volume: 32 , Issue: 1 , Feb 1984 Pages:81 - 94

[Abstract] [PDF Full-Text (1400 KB)] IEEE JNL

15 Digital filters with equiripple magnitude and group delay

Saramaki, T.; Neuvo, Y.;

Acoustics, Speech, and Signal Processing [see also IEEE Transactions on Signal Processing], IEEE Transactions on , Volume: 32 , Issue: 6 , Dec 1984 Pages:1194 - 1200

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Bounded ignorance: a technique for increasing concurrency in a replicated system Narayanan Krishnakumar, Arthur J. Bernstein December 1994 ACM Transactions on Database Systems (TODS), Volume 19 Issue 4

Full text available: pdf(2.84 MB)

Additional Information: full citation, abstract, references, citings, index terms, review

Databases are replicated to improve performance and availability. The notion of correctness that has commonly been adopted for concurrent access by transactions to shared, possibly replicated, data is serializability. However, serializability may be impractical in highperformance applications since it imposes too stringent a restriction on concurrency. When serializability is relaxed, the integrity constraints describing the data may be violated. By allowing bounded violations of the integ ...

Keywords: concurrency control, integrity constraints, reachability analysis, replication, serializability

2 Formal aspects of concurrency control in long-duration transaction systems using the NT/PV model



Henry F. Korth, Greg Speegle

September 1994 ACM Transactions on Database Systems (TODS), Volume 19 Issue 3

Full text available: pdf(3.23 MB)

Additional Information: full citation, abstract, references, citings, index terms, review

In the typical database system, an execution is correct if it is equivalent to some serial execution. This criterion, called serializability, is unacceptable for new database applications which require long-duration transactions. We present a new transaction model which allows correctness criteria more suitable for these applications. This model combines three enhancements to the standard model: nested transactions, explicit predicates, and multiple versions. These features yield the name o ...

Keywords: concurrency control protocol, semantic information, transaction processing

Performance comparison of ILP machines with cycle time evaluation Tetsuya Hara, Hideki Ando, Chikako Nakanishi, Masao Nakaya May 1996 ACM SIGARCH Computer Architecture News, Proceedings of the 23rd



annual international symposium on Computer architecture, Volume 24 Issue 2

Full text available: pdf(1.48 MB)

Additional Information: full citation, abstract, references, citings, index terms

Many studies have investigated performance improvement through exploiting instructionlevel parallelism (ILP) with a particular architecture. Unfortunately, these studies indicate performance improvement using the number of cycles that are required to execute a program, but do not quantitatively estimate the penalty imposed on the cycle time from the architecture. Since the performance of a microprocessor must be measured by its execution time, a cycle time evaluation is required as well as a cy ...

4 A method for the development of legal knowledge systems

Pepijn R. S. Visser, Robert W. van Kralingen, Trevor J. M. Bench-Capon

June 1997 Proceedings of the sixth international conference on Artificial intelligence and law

Full text available: pdf(1.20 MB)

Additional Information: full citation, references, index terms

5 Reasoning about probabilistic algorithms

Josyula R. Rao

August 1990 Proceedings of the ninth annual ACM symposium on Principles of distributed computing

Full text available: pdf(1.63 MB) Additional Information: full citation, references, citings, index terms

Guarded commands, non-determinacy and a calculus for the derivation of programs Edsger W. Dijkstra

April 1975 ACM SIGPLAN Notices, Proceedings of the international conference on Reliable software, Volume 10 Issue 6

Full text available: pdf(460.92 KB)

Additional Information: full citation, abstract, references, citings, index terms

So-called "guarded commands" are introduced as a building block for alternative and repetitive constructs that allow non-deterministic program components for which at least the activity evoked, but possibly even the final state, is not necessarily uniquely determined by the initial state. For the formal derivation of programs expressed in terms of these constructs, a calculus will be shown.

Keywords: Case-construction, Correctness proof, Derivation of programs, Nondeterminacy, Program semantics, Programming language semantics, Programming languages, Programming methodology, Repetition, Sequencing primitives, Termination

7 Guarded commands, nondeterminacy and formal derivation of programs Edsger W. Dijkstra

August 1975 Communications of the ACM, Volume 18 Issue 8

Full text available: pdf(480.91 KB)

Additional Information: full citation, abstract, references, citings, index terms

So-called "guarded commands" are introduced as a building block for alternative and repetitive constructs that allow nondeterministic program components for which at least the activity evoked, but possibly even the final state, is not necessarily uniquely determined by the initial state. For the formal derivation of programs expressed in terms of these constructs, a calculus will be be shown.











Keywords: case-construction, correctness proof, derivation of programs, nondeterminancy, program semantics, programming language semantics, programming languages, programming methodology, repetition, sequencing primitives, termination

8 A semantics approach for KQML—a general purpose communication language for software agents



Yannis Labrou, Tim Finin

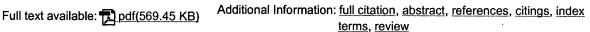
November 1994 Proceedings of the third international conference on Information and knowledge management

Full text available: pdf(1.10 MB)

Additional Information: <u>full citation</u>, <u>abstract</u>, <u>references</u>, <u>citings</u>, <u>index</u> terms

We investigate the semantics for Knowledge Query Manipulation Language (KQML) and we propose a semantic framework for the language. KQML is a language and a protocol to support communication between software agents. Based on ideas from speech act theory, we propose a semantic description for KQML that associates descriptions of the cognitive states of agents with the use of the language's primitives (performatives). We use this approach to describe the semantics for the basic set of KQML pe ...

Applying formal methods to semantic-based decomposition of transactions Paul Ammann, Sushil Jajodia, Indrakshi Ray June 1997 ACM Transactions on Database Systems (TODS), Volume 22 Issue 2



In some database applications the traditional approach of seerializability, in which transactions appear to execute atomically and in isolation on a consistent database state, fails to satisfy performance requirements. Although many researchers have investigated the process of decomposing transactions into steps to increase concurrency, such research typically focuses on providing algorithms necessary to implement a decomposition supplied by the database application developer and pays relat ...

Keywords: concurrency control, database management systems, transaction processing

10 Correctness conditions for highly available replicated databases

Nancy Lynch, Barbara Blaustein, Michael Siegel

November 1986 Proceedings of the fifth annual ACM symposium on Principles of distributed computing

Full text available: pdf(1.68 MB) Additional Information: full citation, references, citings, index terms

11 Revised5 report on the algorithmic language scheme

N. I. Adams, D. H. Bartley, G. Brooks, R. K. Dybvig, D. P. Friedman, R. Halstead, C. Hanson, C. T. Haynes, E. Kohlbecker, D. Oxley, K. M. Pitman, G. J. Rozas, G. L. Steele, G. J. Sussman, M. Wand, H. Abelson

September 1998 ACM SIGPLAN Notices, Volume 33 Issue 9

Full text available: pdf(4.44 MB)

Additional Information: full citation, citings, index terms

12 Reasoning about probabilistic parallel programs

Josyula R. Rao

May 1994 ACM Transactions on Programming Languages and Systems (TOPLAS),

Volume 16 Issue 3

Full text available: pdf(2.31 MB)

Additional Information: full citation, abstract, references, citings, index terms

The use of randomization in the design and analysis of algorithms promises simple and efficient algorithms to difficult problems, some of which may not have a deterministic solution. This gain in simplicity, efficiency, and solvability results in a trade-off of the traditional notion of absolute correctness of algorithms for a more quantitative notion: correctness with a probability between 0 and 1. The addition of the notion of parallelism to the already unintuitive idea of randomization m ...

Keywords: correctness proofs, parallel programming, probabilistic algorithms, programming methodology, specification techniques, verification

13 Selective value prediction

Brad Calder, Glenn Reinman, Dean M. Tullsen

May 1999 ACM SIGARCH Computer Architecture News, Proceedings of the 26th annual international symposium on Computer architecture, Volume 27 Issue 2

Full text available: pdf(132.68 KB) Additional Information: full citation, abstract, references, citings, index

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Value Prediction is a relatively new technique to increase instruction-level parallelism by breaking true data dependence chains. A value prediction architecture produces values. which may be later consumed by instructions that execute speculatively using the predicted value. This paper examines selective techniques for using value prediction in the presence of predictor capacity constraints and reasonable misprediction penalties. We examine prediction and confidence mechanisms in I ...

14 Mapping a functional specification to an object-oriented specification in software reengineering

K. Periyasamy, C. Mathew

February 1996 Proceedings of the 1996 ACM 24th annual conference on Computer

Full text available: pdf(878.23 KB) Additional Information; full citation, references, citings, index terms

¹⁵ A bi-level language for software process modeling

Gail E. Kaiser, Steven S. Popovich, Israel Z. Ben-Shaul

May 1993 Proceedings of the 15th international conference on Software Engineering

Full text available: pdf(1.33 MB) Additional Information: full citation, references, citings

¹⁶ Optimizing disjunctive queries with expensive predicates

A. Kemper, G. Moerkotte, K. Peithner, M. Steinbrunn

May 1994 ACM SIGMOD Record, Proceedings of the 1994 ACM SIGMOD international conference on Management of data, Volume 23 Issue 2

Full text available: pdf(1.25 MB)

Additional Information: full citation, abstract, references, citings, index terms

In this work, we propose and assess a technique called bypass processing for optimizing the evaluation of disjunctive queries with expensive predicates. The technique is particularly useful for optimizing selection predicates that contain terms whose evaluation costs vary tremendously; e.g., the evaluation of a nested subquery or the invocation of a user-defined function in an object-oriented or extended relational model may be orders of magnitude

more expensive than an att ...

17 Case role filling as a side effect of visual search

Heinz Marburger, Wolfgang Wahlster

September 1983 Proceedings of the first conference on European chapter of the **Association for Computational Linguistics**

Full text available: pdf(683.42 KB)

Additional Information: full citation, abstract, references

This paper addresses the problem of generating communicatively adequate extended responses in the absence of specific knowledge concerning the intensions of the questioner. We formulate and justify a heuristic for the selection of optional deep case slots not contained in the question as candidates for the additional information contained in an extended response. It is shown that, in a visually present domain of discourse, case role filling for the construction of an extended response can be req ...

18 Enhanced modulo scheduling for loops with conditional branches

Nancy J. Warter, Grant E. Haab, Krishna Subramanian, John W. Bockhaus December 1992 ACM SIGMICRO Newsletter, Proceedings of the 25th annual international symposium on Microarchitecture, Volume 23 Issue 1-2

Full text available: pdf(1.21 MB)

Additional Information: full citation, references, citings, index terms

19 Objects with logic

Mamdouh H. Ibrahim, Fred A. Cummins January 1990 Proceedings of the 1990 ACM annual conference on Cooperation

Full text available: Topdf(608.54 KB) Additional Information: full citation, abstract, references, index terms

This paper describes an approach to the integration of logic and object programming where predicates, logic expressions, and a generalized search protocol that support Prolog-like reasoning are implemented as an integral part of an object-oriented language. This logic programming facility provides 1) domain-based reasoning, 2) functional arguments, 3) support of the abstraction power of object-oriented languages, and 4) matching of complex object patterns, none of which are available in Pro ...

²⁰ Integrating obstacles in goal-driven requirements engineering

Axel van Lamsweerde, Emmanuel Letier

April 1998 Proceedings of the 20th international conference on Software engineering

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